## A Networking Abstraction Coflow for Cluster Applications

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## Cluster Applications

#### Multi-Stage Data Flows

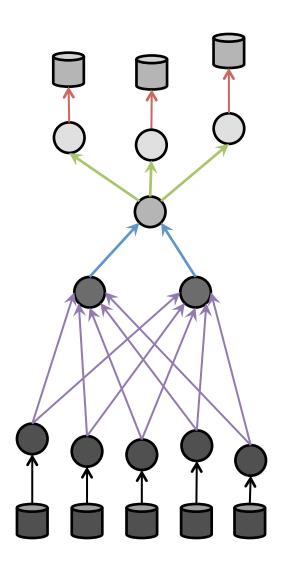
»Computation interleaved with communication

#### Computation

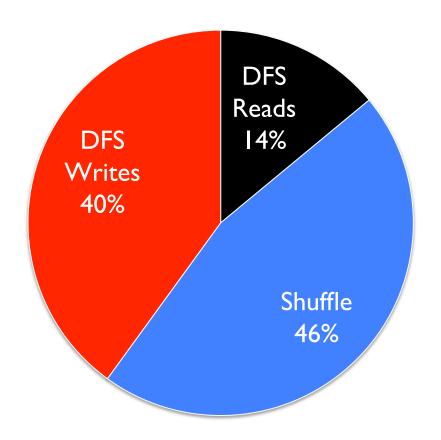
**»**Distributed »Runs on many machines

#### Communication

*»Structured* »Between machine groups

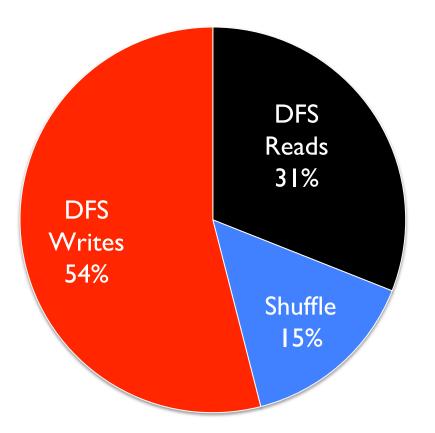


## Data-Intensive Network Traffic





Trace from a 3000-node Hadoop cluster





Trace from a "large" Cosmos cluster

## The Flow Abstraction

#### We get

»Point-to-point comm. »Sequence of packets »Independent

#### We want

»Multipoint-to-multipoint »Collection of flows »Shared Objective

# The Coflow Abstraction

#### A semantically-bound collection of flows

#### Captures and Conveys application intent to the network

»Performance-centric allocation of the network »Greater flexibility in designing applications

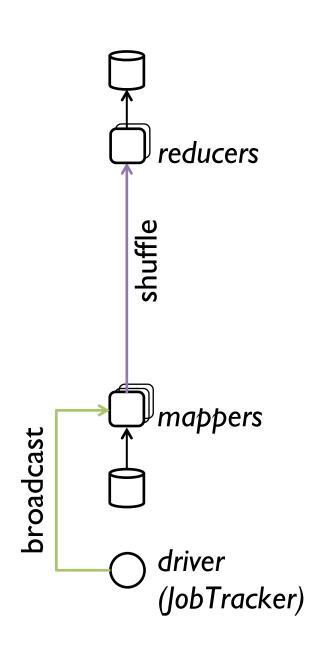
### A flow is a coflow as well

## Examples

Communication Pattern	Coflow	Objective
Intermediate transfers	Many-to-many (Shuffle)	Min completion time
Data dissemination	One-to-many (Broadcast)	Min completion time
Aggregation	Many-to-one (Reduce)	Min completion time
DFS replication	Constrained Anycast	Min completion time
Aggregation	Many-to-one (Incast)	Meet Deadline
Point-to-point	One-to-one	Either

# The Coflow API

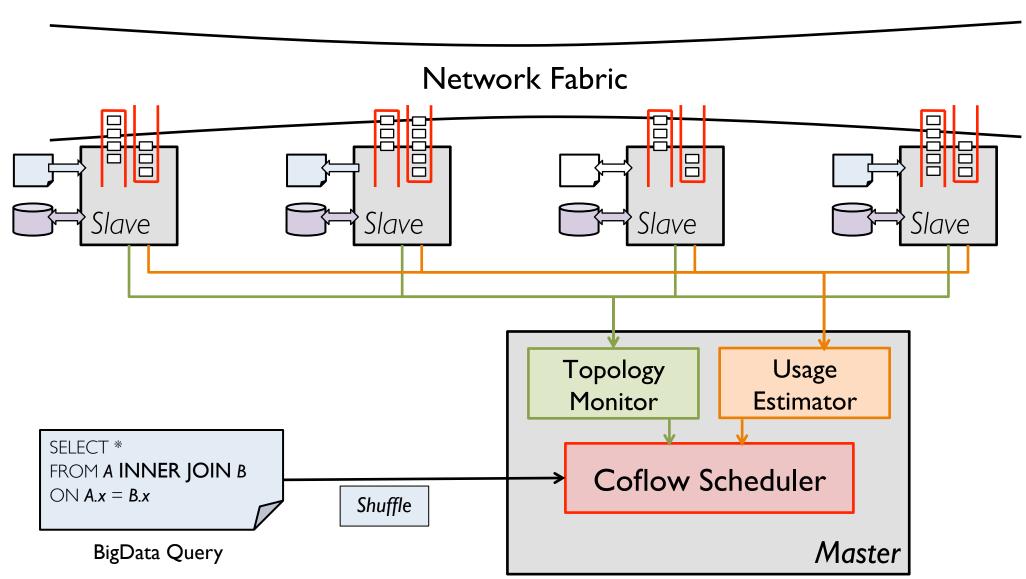
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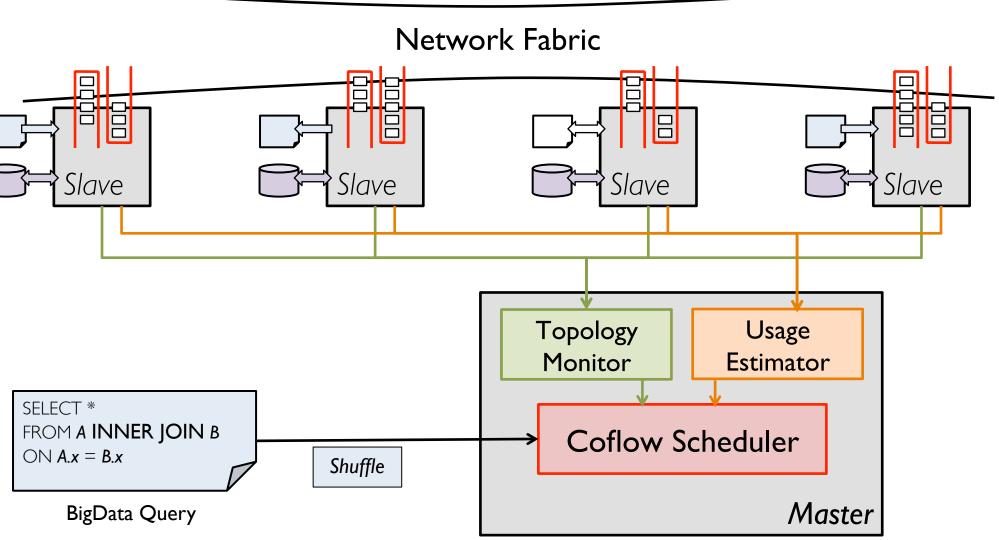


<pre>@driver b ← create(BCAST) s ← create(SHUFFLE)</pre>		
 b. <b>put</b> (id, content)  b. <b>terminate</b> () s. <b>terminate</b> ()		
<b>@mapper</b> b.get(id)  s.put(id <sub>s1</sub> )	<b>@reducer</b> s.get(id <sub>s1</sub> ) 	



## Enforcement is a major challenge



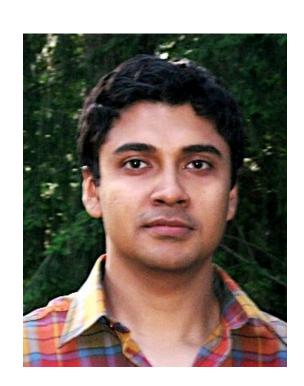


Overview

Performance Improvements » Leveraging Flexibility in Endpoint Placement for a Snappier Network– SIGCOMM 2013 (Submitted) » Managing Data Transfers in Computer Clusters with Orchestra – SIGCOMM 2011



-amplab/// UC Berkeley





# **Coflow Scheduler**

**Input:** Diverse coflows arriving over time »Some attributes are unknown upon arrival

**Output:** Allocate resources in near real-time »Multi-objective optimization

### Proven to be NP-hard

»SRTF et al. heuristics do not work that well »LICF (Least-Impact-Coflow-First) is the best so far »Uses preemption at the block-level

»Looking at both app-layer and SDN solutions

## System Architecture

Being developed in Scala/Java with a Thrift interface for external applications

## Reading List

» Coflow: A Networking Abstraction for Cluster Applications – HotNets 2012

#### Allocation/Sharing

*»* FairCloud: Sharing The Network in Cloud Computing – SIGCOMM 2012 » A Case for Performance-Centric Network Allocation – HotCloud 2012